



Answers: 1) Docteur 2) Seven 3) Paertabuer 4) Kaufmann 5) One 6) Horse

Other tours



KNIGHT'S TEST in Septfontaines



Village of Septfontaines

Help Thomas and Willi with their knight's test. Answer the questions at different stations and explore Septfontaines' hidden corners.

Starting point and car park:

Septfontaines' Church
 Kierchewee
 L-8395 Simmern

1 km

Knight's Test in Septfontaines

Do you find castles and knights just as exciting as Thomas and Willi? Then come with us to Septfontaines and take the knight's test. Because a knight must be fearless and beyond reproach! But the road to becoming a knight is long and hard... There's much to learn. In addition to swimming, riding and fighting, a knight also has to be educated. To become a real knight of Septfontaines, you must know your way around the village. Thomas and Willi will take you with them! Are you ready? Then let's start your knight's test at Septfontaines's church.

1. Church & Cemetery

Thomas of Septfontaines was a real knight who lived in the castle in Septfontaines 700 years ago. He went away to war and when he came home, he had this church built.

Which animal adorns the church tower?

- ▶ Follow the street alongside the church as far as the fountain.



2. Fountain

The village was once called *Siebenborn* – but the name had nothing to do with seven springs. It actually comes from *Siefenborn*: *Siefen* means spring and *Born* means water. So, the name of the village means 'the water that seeps from spring'. It was only because of a translation error that *Sief* became...?



At the fountain you can see how *Sief* was translated: How many fountains run into the basin?

- ▶ Take the stairs to the left of the fountain. At the top of the stairs, turn right and follow the road.

3. Wash House

Laundry used to be washed here at the wash house. The women of the village would meet here and begin their hard work early in the morning. While working, they would tell each other stories and sing together.

About 20 metres from the wash house, you'll find a spring with drinking water maintained by the *Syndicat des eaux du Sud* Water Board. What is the name of the spring?

- ▶ Turn right and follow the road to the next crossroad.



4. Old Houses

The people who used to live in Septfontaines led a hard life. They either worked at the *Simmerschmelz*, a small iron factory, or they made charcoal in the Eisch Valley forests. People used to burn wood in kilns to produce coal which they then sold to the local smelting works to run their blast furnaces.

There is a small chapel at the crossroads. If you look carefully at the base of the altar, you'll see some writing. Fill in the missing letters:

K A U F _ _ _ _

- ▶ Follow the *Op de Pétzen* road as far as the main road (*Mierscherstrooss*).



5. View of the Castle

The Romans built a small fort on the rock on which Septfontaines Castle stands today. Over the centuries, the castle was repeatedly rebuilt and also destroyed. The castle has been in ruins for 300 years. Today it is privately owned and cannot be visited.

From here, how many pointed roofs can you count on the castle? _ _ _

- ▶ Go to the opposite street, *Millewee*. Walk along *Millewee* as far as the crossroads, then you'll see *Geessebréck* on the right by the fields.

6. Geessebréck

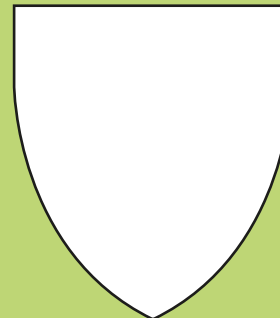
The *Geessebréck* was built 300 years ago. There was a bridle path here which the lords of the castle used when riding from Septfontaines to Ansembourg and to the *Simmerschmelz*.

What did the lords of the castle ride on?

_ _ R _ _



Congratulations! With your knowledge of the history of the village of Septfontaines, you've passed all the tests. Of course, a real knight still needs a coat of arms.



Draw your own coat of arms!

Each knight's family had its own coat of arms. On the coat of arms there would be colourful pictures of things or animals that said something about the family. What would your coat of arms look like? Which object or animal would be right for you and your family?